



Be ready at A.

1. Walk A to B.
2. Stop at B and perform a 360 degree turn.
3. Trot until even with Judge.
4. Stop and perform a 90 degree turn; set up for inspection.
5. When dismissed, back to C.
6. Perform a 270 degree turn and trot straight away.

Walk	-----
Trot	- - - -
Back	← 
Marker	
Judge	

Follow the instructions of your ring steward.